

CLOTHING (CC)

CC 205	35 Hours	
Sewing Techniques for Beginners		
Students will learn new methods of sewing. Fundamental skills of understanding pattern directions, sewing machine use and making clothing alterations will be covered. <i>(Fee-Based)</i>		
CC 206	18 Hours	
Basic Sewing Techniques for Beginners		
Students will learn new methods of sewing. Fundamental skills of understanding pattern directions, sewing machine use, hand stitching and making clothing alterations will be covered. <i>(Fee-Based)</i>		
CC 215	35 Hours	
Sew What You Wish		
Using the newest sewing machine methods create garments or accessory items that fit your unique style. Projects include personal computer fashion analysis, alterations, sewing plaids and knits. <i>(Grant-Funded)</i>		
CC 220	35 Hours	
Sewing Special Occasion Outfits		
Through instructor demonstration and hands-on experience, students will be able to construct a variety of clothing items using couture techniques. The course includes wardrobe planning, a personal computer fashion analysis, alterations, fitting, and machine use. <i>(Fee-Based)</i>		
CC 221	18 Hours	
Couture Dressmaking I : Blouses		
Through instructor demonstration and hands-on experience, students will be able to construct a classic fitted blouse using couture techniques. The course includes computer fashion analysis, alterations, fitting and sewing machine use. <i>(Fee-Based)</i>		
CC 225	35 Hours	
Exploring Knitting and Crocheting		
Students will be introduced to hand-knit and crochet designs and techniques. Through hands-on experience they will improve their skills and learn to make attractive garments for family and friends. <i>(Fee-Based)</i>		
CC 235	35 Hours	
Contemporary & Traditional Quilting		
This course will introduce basic steps of quilting and applique, including, fabric selection, design principles, assembly, borders and binding. Students will make projects using various quilting methods. <i>(Fee-Based)</i>		
CC 236	18 Hours	
Contemporary & Traditional Quilting I		
Building on basic foundational skills of patchwork and applique, learning new techniques and working with tools of the trade, students will make a variety of projects. Instructions and demonstrations given in each session. <i>(Fee-Based)</i>		
CC 240	35 Hours	
Technical and Creative Use of Serger Machines		
Learn how to thread and operate a serger while discovering creative applications for its use on various projects. Stitch formation and tension adjustments will be covered. Bring your machine or use ours. <i>(Fee-Based)</i>		
CC 241	18 Hours	
Technical and Creative Use of Serger Machine I: Knits		
Learn how to thread and operate a serger while discovering techniques for serging with knit fabrics. Stitch formation and tension adjustments will be covered. Bring your machine or use ours. <i>(Fee-Based)</i>		
CC 245	35 Hours	
Sew Tailored Projects that are Runway Worthy		
Enhance your image by creating garments that are sewn professionally and fit precisely. A personal computer fashion analysis, techniques for sewing faux fur, using specialty machines, proper interfacings, pressing and alterations will result in finished designer outfits at significant savings. May include men's tailoring. <i>(Fee-Based)</i>		
CC 246	18 Hours	
Sew a Tailored Wardrobe I: Unlined Jacket		
Sew an unlined jacket that will enhance your image by creating garments that are sewn professionally and fit precisely. A personal computer fashion analysis, new techniques, proper interfacings, pressing and alterations will result in designer-like outfits and financial savings. <i>(Fee-Based)</i>		
CC 250	35 Hours	
Fashion Design: Patternmaking		
Create and fit a personal basic pattern. Learn pattern manipulation processes to generate your own designs. One element of clothing will be emphasized each term, ex: bodices, pants, skirts, jackets. <i>(Fee-Based)</i>		
CC 260	18 Hours	
Needlework for Home and More I		
Needlework techniques, such as cross stitch, embroidery and applique will be explored in depth. No previous needlework experience needed. <i>(Fee-Based)</i>		
CC 263	18 Hours	
Needlework for Home and More II		
Needlework techniques, such as Brazilian and ribbon embroidery, and Swedish Weaving will be explored in depth. No previous needlework experience needed. <i>(Fee-Based)</i>		
CC 265	18 Hours	
Fashion Design: Patternmaking I		
Learn pattern manipulation processes to generate your own designs. Includes slash-spread, and pivot-transfer methods. One element of clothing will be emphasized each term, ex: bodices, pants, skirts, jackets. <i>(Fee-Based)</i>		
CC 268	18 Hours	
Fashion Design: Patternmaking II		
Create and fit a personal basic pattern. Learn pattern alterations and grain line fitting. One element of clothing will be emphasized each term, ex: bodices, pants, skirts, jackets. <i>(Fee-Based)</i>		
CC 270	28 Hours	
Basic Sewing Techniques		
Students will learn new methods of sewing. Fundamental skills of understanding pattern directions. Sewing machine use and making clothing alterations will be covered. <i>(Fee-Based)</i>		
CC 275	4 Hours	
Sewing Machine Techniques - Beginning		
Introduction or update basic sewing machine techniques including threading, stitch length/width adjustments. Basic seams and seam finishes demonstrated and practiced. Use of basic feet and machine maintenance included. Bring your own machine or use ours. <i>(Fee-Based)</i>		
CC 280	4 Hours	
Sewing Machine Techniques - Intermediate		
Update intermediate sewing machine techniques. Twin needles and decorative stitches covered. Use of specialty feet and machine maintenance included. Bring your own machine or use ours. <i>(Fee-Based)</i>		

CC 405 18 Hours**Fashion Design: Copy Ready-to-Wear Garments I**

Create a pattern from your favorite Ready-to-Wear Garments without taking the garment apart. Bodices and dresses will be emphasized. *(Fee-Based)*

CC 406 17.5 Hours**Fashion Design: Copy Ready-to-Wear Garments II**

Create a pattern from your favorite Ready-to-Wear Garments without taking the garment apart. Jacket, pants and skirts will be emphasized. (Tuition) *(Fee-Based)*

CC 410 12.5 Hours**Fashion Design: Sewing Lab**

A sewing lab to allow completion of unfinished projects. Learn to use sewing notions and machine accessories to expedite completion of project. Garment fitting and alteration included. *(Fee-Based)*

CC 415 22.5 Hours**Sewing Techniques**

Sewing machine techniques. Sew a blouse or shirt. Learn to set-in sleeves, embellish fabric, sew collars, buttonholes and zippers. Using twin needles and decorative stitches covered. Use of specialty feet and machine maintenance included. Bring your own machine or use ours. *(Grant-Funded)*

CC 420 22.5 Hours**Fashion Design: Fitting and Alteration-Blouse**

Custom fit and alter a basic blouse pattern. Alter a commercial pattern then fit the fabric blouse to your body curves. Learn to recognize wrinkles and folds and how to eliminate them to create a perfect fit. *(Fee-Based)*

CC 422 14 Hours**Fashion Design: Sweatshirt Makeover**

This class will teach students to re-design the basic pullover sweatshirt, including re-sizing and custom-fitting. Students will also learn about restyling a cardigan, vest or jacket. Students will have the opportunity to add various design details such as new necklines, sleeve lengths, and ruffles or embroidery. *(Fee-Based)*

CC 425 14 Hours**Fashion Design: Fitting and Alterations: Pants, Part 1**

This course will teach students to custom fit a commercial pants pattern. Student will complete alterations to the garments and practice pattern changes to create a variety of pant styles. *(Fee-Based)*

CC 426 14 Hours**Fashion Design: Fitting and Alterations: Pants, Part 2**

This course will teach students to custom fit a commercial pants pattern. Students will also learn how to create a master pattern-sloper. They will complete alterations to the garments and practice pattern changes to create even more pant styles. *(Fee-Based)*

CC 430 14 Hours**Fashion Design: T-Shirt Makeover**

This course teaches students to re-design a basic T-shirt. Resize and custom fit any purchased, commercial T-Shirt. Students will learn how to add various design details as a new neckline, adjust sleeve lengths, and adding ruffles and embroidery designs. *(Fee-Based)*
